

## ACQUIRES STAGE CLEAR STUDIOS

SEPTEMBER 2 2021



#### THIS IS THUNDERFUL GROUP

A European company operating in two business segments:

- Games developing and publishing games for mainly PC and consoles
- Distribution distributing Nintendo products, games, gaming accessories and toys
- Vision: To be a leader in a world where everyone can play
- Mission: To provide creative entertainment products of the highest quality for people of all ages

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DEVELOPMENT

13\*

GAMES IN

**EMPLOYEES** 

371\*

GAMES IN PUBLISHING PIPELINE

26\*

BRAND PORTFOLIO

c.100

NINTENDO PARTNERSHIP SINCE

1981

\* June 30 2021



#### **BUSINESS STRATEGY**

#### ACCELERATE INVESTMENTS

- Increase investments in the development and publishing of games.
- Acquire complementary businesses and intellectual property rights.
- Acquire development studios and other gaming companies that operate in a decentralised structure.

#### MAINTAIN AND DEVELOP IP-CENTRIC OPERATIONS

- Use IP rights and brands to create and develop experiences in new media and for new platforms.
- Ensure presence on platforms and in channels.
- Increase the share of proprietary brands.

## HIGH-QUALITY PERFORMANCE IN THE GROUP'S BUSINESS SEGMENTS

- Uphold an entrepreneurial culture with strong focus on quality.
- Retain and develop staff and internal competence.
- Retain and develop co-operations and partnerships.





# ACQUISITION OF STAGE CLEAR STUDIOS



#### STAGE CLEAR STUDIOS IN BRIEF

Independent game development company with a solid track record:

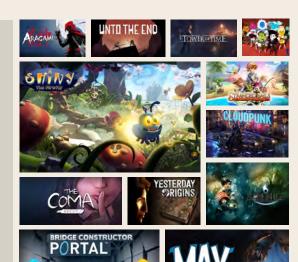
- Founded in 2012.
- Employs 40+ developers.
- Offices in Madrid, Spain.
- Develops own concepts and projects, but also offers a wide range of services, including game porting across all main platforms, art outsourcing, and full game development.
- Historic collaborations includes titles like Jericho, Castlevania: Lords of Shadow, Planet51, FIFA, Dead Space, among others.

HISTORIC FY 2020 SALES. EUR **FOUNDED IN** TITLES 1,287K 2012 **EMPLOYEES** FY 2020 EBITA, EUR SALES GROWTH 20 VS 19 224K

#### RATIONALE FOR THE TRANSACTION



- Stage Clear Studios has established itself as a talented and reliable development studio, with a reputation of delivering great products on time and on budget.
- Experienced in IP creation, co-development, porting and outsourcing, SCS will become a great partner to our development studios and a great resource for our publishing team.
- Already collaborating with Headup och Coatsink.
- Geographical expansion. Spain is rich in game development talent, which we will be able to attract and thereby grow SCS.
- Brings potential for Group cost savings.
- Continue to develop the studio and gradually increase the number of employees.
- Increase the involvement in Thunderful projects.
  - Co-development and development of IPs
  - Animation
  - Portina
- Continue to develop the business with external clients.



## THE TRANSACTION STRUCTURE AND FINANCING

#### TRANSACTION STRUCTURE

• Total consideration: 2.5 MEUR

• Upfront consideration: 1.0 MEUR

0.6 MEUR in cash

• 0.4 MEUR in newly issued Thunderful Group shares

• Earnout consideration: 1.5 MEUR

• Subject to fulfilment of operational milestones until 30 June 2025

All three sellers are founders and C-level directors and highly motivated by the operational milestones.

#### **FINANCING**

- For FY2021, Stage Clear Studios expects net sales of 2.0–2.3 MEUR and EBIT of 0.5-0.6 MEUR.
- Total consideration of 2.5 MEUR is equivalent to 4.2-5.0x Stage Clear Studio's expected EBIT for FY2021.
- The cash consideration will be financed with available cash.
- For the share consideration, Thunderful Group will issue 65,025 shares to the sellers
  of Stage Clear Studios at 62.70 SEK / share resulting in a dilution of 0.09%.



### THANK YOU!

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